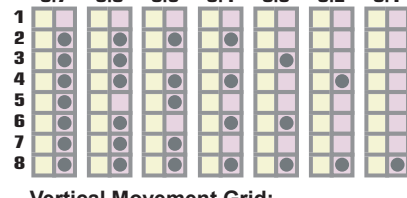
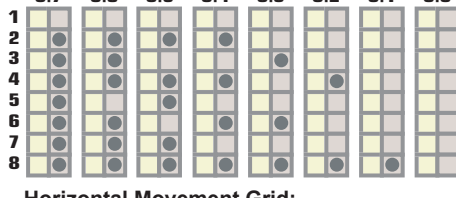
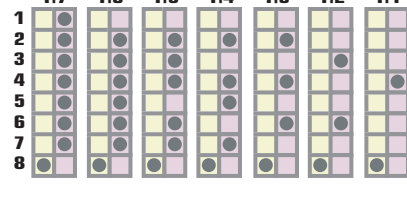
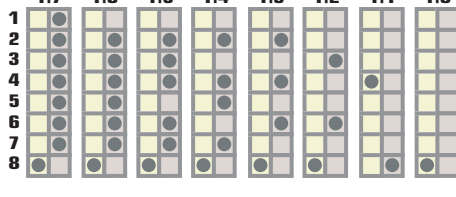
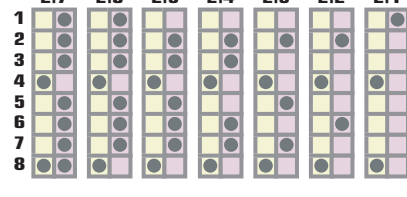
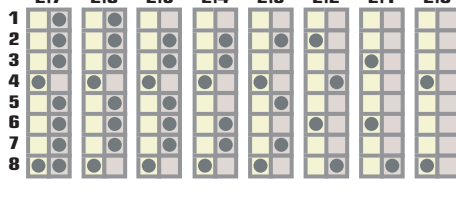
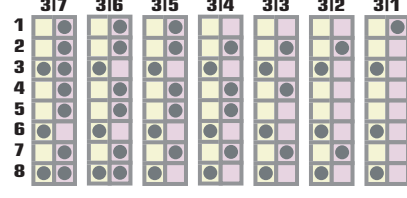
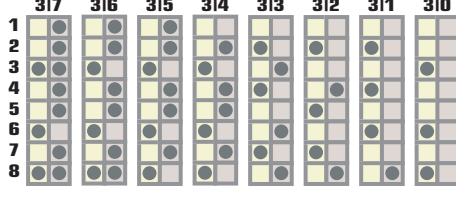
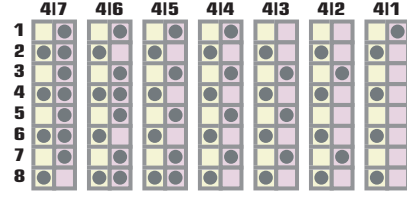
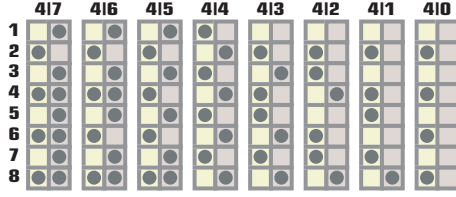
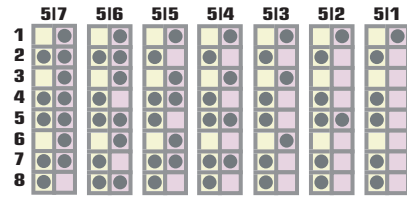
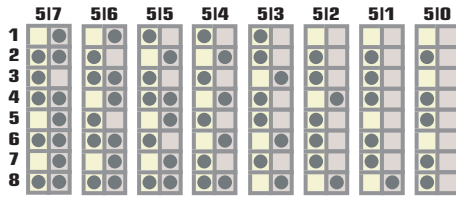
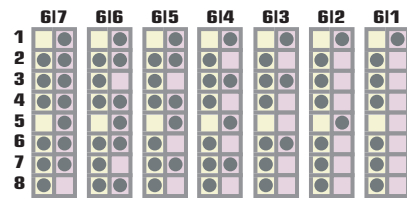
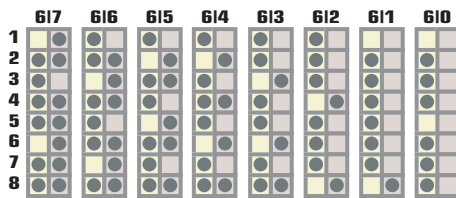
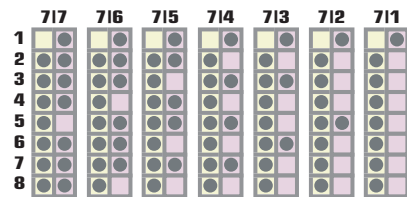
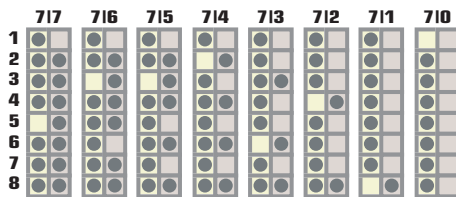


SEGMENT PROCEDURE

- A** Place Future Position Marker For This Segment
- B** Order Writing
Record Orders For This Segment
Cover Them With Your Hand When You're Done
- C** Reveal Fire Orders
Fire Beams, Resolve Beam Damage
Launch Missile Weapons
- D** Reveal Long Orders
Change Thrust
Record Facing Changes On AVID
Deploy Decoys In Response To Missile Launch
- E** Resolve Thrust
Record Acceleration Dots
Cross Off Pulse On Thrust Chart
Displace Future Position Marker
- F** Move Ships
Move All Ships to Future Position Markers
Change Ship Orientation Per Pivots & Rolls
Resolve Missile Defense
Longest Ranged Shots to Shortest Range
Resolve Missile Damage
- G** Thrust Break Condition
If
You Reach The End Of Thrust Chart
or
You Set Thrust to Zero as a Long Order
or
You Complete A Pivot
Then
Count Acceleration Dots
Add Acceleration Dots To Existing Vectors
Resolve Vectors 180 Degrees Apart
Resolve Vectors 120 Degrees Apart
Fill Out Movement Grid From New Vectors
- H** Regeneration Step
Go To Next Segment
or
If Segment 8, Go To Turn Break Procedure



Horizontal Movement Grid:

- 1) If the two horizontal vectors are each less than 8, find the pattern corresponding to them, with the larger vector in the yellow column. A vector of 5 and 3 would use the 5|3 split. Copy the pattern of dots into the narrow column on the movement grid.
- 2) If a vector is greater than 8, divide it by 8, recording the result in wide column of Movement Grid, retaining remainders. Use the procedure above to place the remainders in the narrow columns.

Vertical Movement Grid:

- 1) Sum remainders of horizontal vectors. If greater than 8, subtract 8 from the total.
- 2) If the vertical vector is greater than 8, divide it by 8, recording the result in wide pink column, retaining the remainder. If less than 8, treat it as a remainder.
- 3) Using the remainders from Steps 1 and 2 for a remainder split, leaving the sum of the horizontals as the first vector in the split, and the vertical in the pink column. Record the pattern of dots in pink in the narrow pink column of the Movement Grid.